



Creating Goals

Write your usage, growth and achievement goals below.

Usage Goal:

Growth Goal:

Achievement Goal:

Example Goals

Usage Goal

70% of students will play 2x a week (speedometer on data report).

Growth Goal

Students will improve 1 Math Shelf level per month.

Achievement Goal

Students will meet or exceed grade level content standards.



Data Meeting Action Plan

Using your usage, growth, achievement goals and Math Shelf Data, write action steps to support teachers.

Names of the teachers who need support:

1. _____	4. _____	7. _____
2. _____	5. _____	8. _____
3. _____	6. _____	9. _____

Actions I will take to support teachers:

1. _____

2. _____

3. _____

4. _____

Example Actions:

1. Visit classrooms

2. Help to create a
play schedule

3. Encourage home
play (add parents)

4. Plan a support call
with Math Shelf
